

HUNT THE WUMPUS (answer)

by Kenny Young

This is a six-level dungeon, with a Wumpus on every level. As with traditional Hunt the Wumpus, the game is played on the sides of an icosahedrons and there is a pit (though the pit drops you to the next level instead of killing you).

When you kill the wumpus, you get a cryptic clue.

Here is a chart of the interesting data:

Enter		Exit		Clue from killing wumpus	Answer
19	S	1	A	Traveling, called Alaskan city loft	NOMADIC
14	N	6	F	Clerks into crazy connections	INTERLOCKS
18	R	1	A	Partner for having a ball	NERF
14	N	3	C	Coins a funny card game	CASINO
9	I	19	S	Constant in ocean photography style	SEPIA
3	C	15	O	Eye liner concerning Ms. Turner	RETINA

The highlighted letters spell SAN FRANCISCO – this is part of the final clue.

What is also interesting is that each clue answer begins and ends with a pair of letters that matches the enter and exit of a different level – in fact, the clue answer can be spelled on that level by walking from room to room, and the shape of a letter appears if the dungeon level is mapped to an icosahedrons and the path is shaded.

New chart of the data:

Enter/Exit	Path	Path shape	Clue answer
SA	SEPIA	O	NOMADIC
NF	NERF	I	INTERLOCKS
RA	RETINA	N	NERF
NC	NOMADIC	P	CASINO
IS	INTERLOCKS	R	SEPIA
CO	CASINO	S	RETINA

Reading the path shapes in the order that the clues are given (P for NOMADIC, R for INTERLOCKS, etc.) gives the word PRISON.

The final clue is therefore SAN FRANCISCO PRISON, or **ALCATRAZ**.